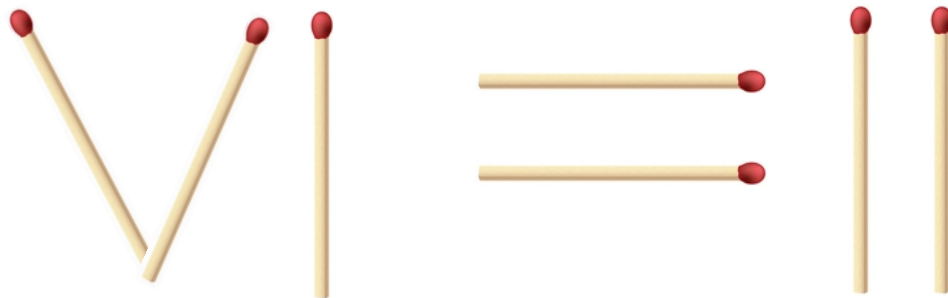
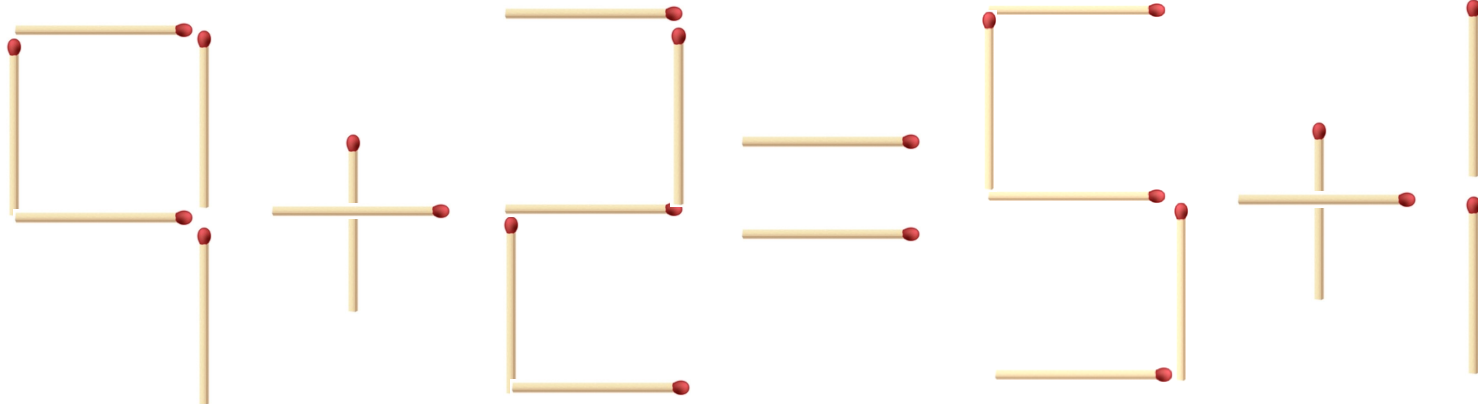


Move 2

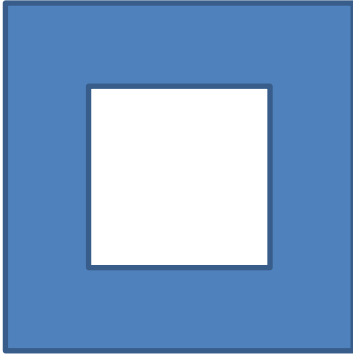


Move 1



Move 1

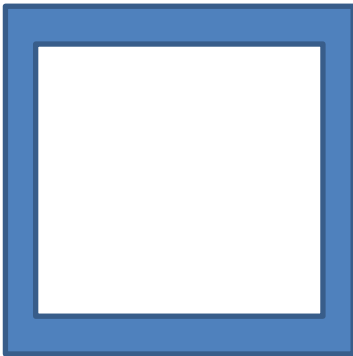
And now for something completely different



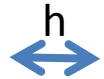
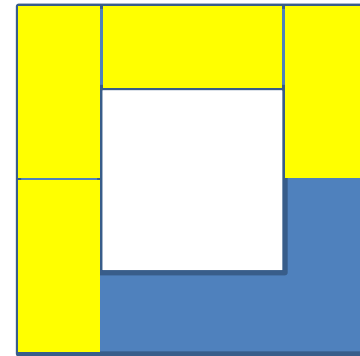
Square with a square removed == Frame

Tile with 3 congruent pieces

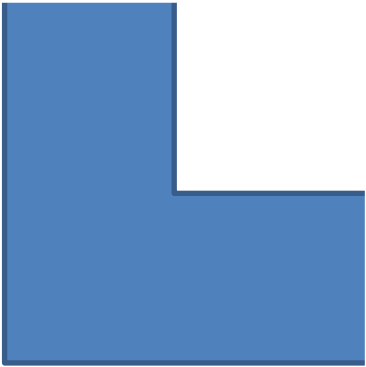
Luca Pacioli



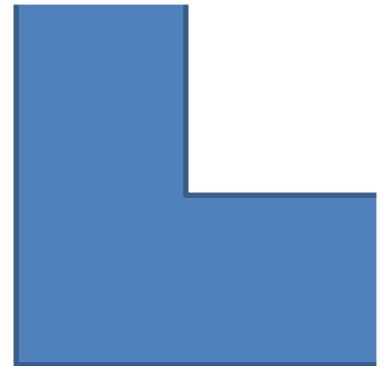
=\=

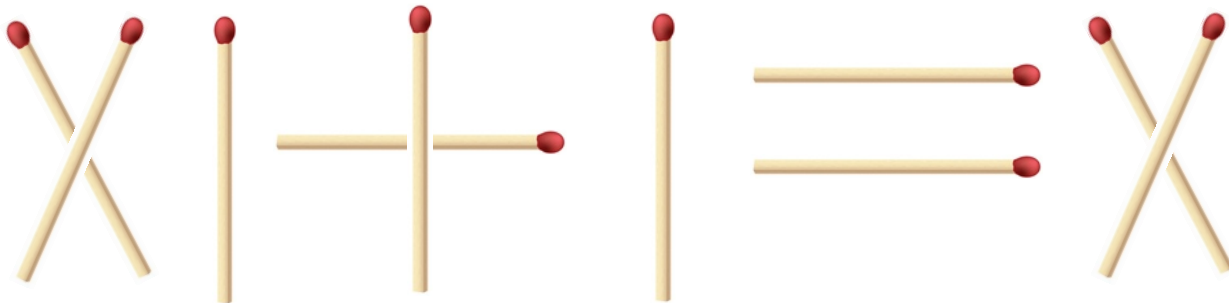


Tile into 4 Congruent Pieces

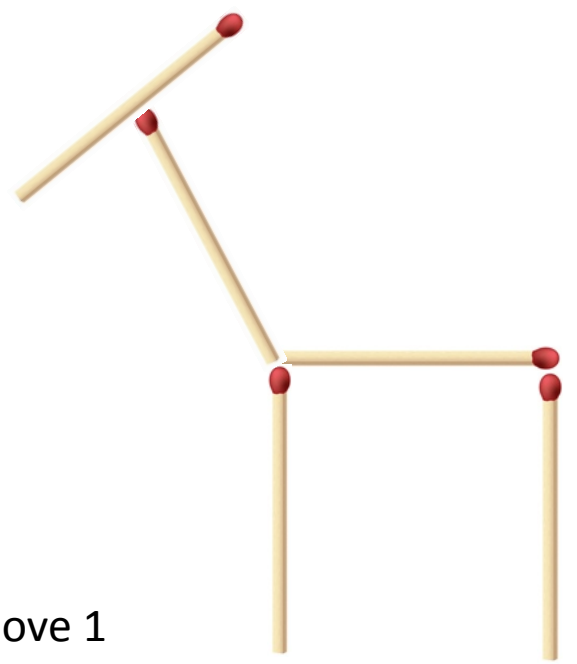


Tile into 9 Congruent Pieces





Move 0



Move 1



Move 3